

Requests

EveryGame uses XML files to specify how the player can interact with pieces and the board. The model allows for a wide array of games, but you might find that some game you would like requires some feature not yet implemented. If this is the case, email Eggy.EveryGame@gmail.com, and let us know. We've got some ideas for new tags we'll be adding soon, and we'll try to add yours in a future version too.