

## Creating a New Game

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Creating a new game to play in EveryGame is easy, there are four steps:

- \* Create images for the board and pieces
- \* Create a special text file that describes how those pieces are used
- \* Create a text file that describes how to set up the game
- \* Create a pdf file that provides game rules

To get started, copy the Template game onto your computer. You might also want to copy some of the other games. Reading though how they work might give you useful ideas for your game, and you may also find it easier to alter an existing image or xml file rather than creating a new one.

Here's how to copy a game off of your iPad.

- \* Plug your iPad into your computer
- \* Open iTunes
- \* Select a your iPad from the column on the left
- \* Select the Apps tab
- \* Scroll to the bottom of Apps tab to the File Sharing
- \* Select EveryGame from the list of applications with shared data
- \* Select the game you want to copy from the Documents list on the right
- \* Click "Save To..." and pick a location on your computer

What follows is a step by step tutorial for creating a game. If you prefer, you can also just jump straight to the xml documentation, where there are details on the specific xml commands available to create a game.